

a **fun** with Chimp and **learn** with Zee game



For 2 to 4 players
Ages 3 and up



Our games are **easy** for parents to set up and **fun** for kids to play.

- Start playing in just a few minutes.
- Good fun, even when it's not your turn.
- Only takes 10 minutes to play.
- Everyone has a chance to win.

chimp 



Our games make kids laugh and help them **learn through play**.

- Counting
- Collecting
- Imagination
- Comparison
- Interaction

zee 

pesky pirates

Fill your pirate chest with the most treasure!

Rules

 **WARNING:**
CHOKING HAZARD - Small parts.
Not for children under 3 years.



Visit our website at: www.pressmantoy.com

a **fun** with Chimp and **learn** with Zee game

Object:

To be the pirate who collects the most gold coins in their treasure chest.

Contents:

4 treasure chests, 36 gold coins, 4 pesky pirate playing pieces, parrot playing piece, Jolly Roger pirate playing piece, 5 plastic bases for playing pieces, desert island game board (4 sections), spinner

Set Up:

Put the four pieces of the game board together. Remove and discard the cardboard collar from the spinner. Place a gold coin on each space around the island, leaving the four footprint spaces empty. Pile the remaining gold coins in the middle of the board.

Each player chooses a treasure chest and places it on the "X" in front of them. Choose either the parrot or the Jolly Roger playing piece, put it on a base, and place it in the middle of the board by the pile of gold coins. Now this is the parrot's/Jolly Roger's pile.

Each player chooses a pesky pirate playing piece, puts it into a base and places it on the footprint space in front of them.

Playing:

Play starts with the youngest player, then goes clockwise around the board.

On your turn, spin the spinner.

- If a player spins a number, they move their playing piece the same amount of spaces around the board. When you land on a gold coin, collect that coin and put it in your treasure chest.
- If a player spins a gold coin they can take a coin from the parrot's/Jolly Roger's pile. If the pile is empty, the player can take a

coin from any space around the board. The player then takes one more turn and spins again.

- If a player spins a parrot/Jolly Roger, the player places the parrot/Jolly Roger piece in front of any other player's treasure chest. The chosen player must put one of their gold coins in the middle pile. The parrot/Jolly Roger is then moved back to the middle of the board next to the pile of gold coins.
- If a space is already occupied, the player must move to the next free space.

Ending and winning the game:

When all the gold coins on the playing track have been collected, but there are still coins left in the parrot's/Jolly Roger's pile, play continues until a player spins a gold coin on the spinner. That player then takes all of the coins from the parrot's/Jolly Roger's pile and puts them in their treasure chest. This is the end of the game.

Players count up their gold coins; the player with the most is the winner.

We appreciate your comments on Pesky Pirates. Please send your correspondence to:

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Our customer service department can be reached Monday through Friday (except during holidays) from 10:00 AM EST to 4:00 PM EST at 1 800 800-0298.

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